

RIADO 4

+2 Trust.
Refire 1 card in your discard pile.

SPECIES: Dryad

Graduate: 2xp → 2pts

184

RUDORU 4

+1 Action, +2 Experience.

SPECIES: Kobold

Graduate: 2xp → 1pt

183

MYUU 4

+1 Experience, +2 Trust.

SPECIES: Ryu-jin

Graduate: 2xp → 1pt

Starter

182

LALA 4

+1 Experience, +2 Trust.

SPECIES: Dullahan

Graduate: 2xp → 1pt

Starter

181

SHENAY 4

+1 Trust for each Passionate Monstergirl you have in play.

SPECIES: Cu Sith

Graduate: 2xp → 2pts

180

RAN 5

+2 Experience.
Each player gains a Culture card to their discard pile.

SPECIES: Jack-O-Lantern

Graduate: 4xp → 4pts

179

CHOLAN 7

+1 Action, +1 Experience, +3 Trust.

SPECIES: Carbuncle

Graduate: 5xp → 5pts

178

JEREZ 3

Steal 1 Experience from an opponent.

SPECIES: Lampad

Graduate: 3xp → 3pts

177

SASAMI 4



+3 Trust.
You draw 1 fewer card during your next Draw Phase.

SPECIES:
Zashiki Warashi

Graduate: 2xp → 2pts

176

VYNETTE 5



Draw 1 card.
Each opponent must pay you 1 Experience to draw 1 card.

SPECIES:
Cait Sith

Graduate: 2xp → 2pts

175

MOIRA 6



+2 Experience.
Draw 2 cards.

SPECIES:
Horus

Graduate: 2xp → 2pts

174

RESHIA 6



If your Waifu is Devilish, +4 Experience.
Otherwise, each player must discard 2 cards from their hand.

SPECIES:
Alraune

Graduate: 2xp → 2pts

173

SHIZUKA 3



Each player gains a Preparation card to their discard pile.

SPECIES:
Tengu

Graduate: 2xp → 2pts

172

DOPPEL 6



Copy the Effect of an opponent's Waifu.

SPECIES:
Shapeshifter

Graduate: 3xp → 3pts

171

TIONISHIA 10



Draw 5 cards.

SPECIES:
Ogre

Graduate: 5xp → 5pts

170

FLARE 7



Pay 1 Experience for +4 Trust.

SPECIES:
Papillon

Graduate: 5xp → 5pts

169

CESKA 4

Draw 1 card.
Each player must discard 1 card.

SPECIES: Mosquito

Graduate: 2xp → 2pts

168

ERIS 5

+2 Trust.
Put the first card you buy this turn on top of your deck.

SPECIES: Elf

Graduate: 3xp → 3pts

167

NAN QUE 6

Draw 2 cards and reveal them.
+1 Trust for each Pure Monstergirl revealed.

SPECIES: Vermillion Bird

Graduate: 3xp → 3pts

166

NANA 6

Copy the Effects of up to 2 different Monstergirls you played this turn.
(This Effect cannot be copied)

SPECIES: Rokurokubi

End of Game: 1pt

165

PAULA 5

Gain 1 card costing 4 or less from the Queue to your discard pile.

SPECIES: Hashhaku-sama

End of Game: 1pt

164

SYA HU 5

+2 Trust.
If your Waifu is Passionate, +2 additional Trust.

SPECIES: White Tiger

End of Game: 1pt

163

ARAYA 2

Retire 1 card in your discard pile.

SPECIES: Otter

Graduate: 2xp → 2pts

162

ZOMBINA 7


Draw 1 card and reveal it.
+Trust equal to its cost, to a maximum of 5.

SPECIES: Zombie

End of Game: 2pts

161

MANAKO 8



Draw 3 cards, then retire 1 card in your hand.

SPECIES: Monoeye

Graduate: 4xp → 4pts

160

HAKUTO 5




+2 Trust.
If your Waifu is Pure, +2 additional Trust.

SPECIES: Inaba Hare

Graduate: 3xp → 3pts

159

ABYSS 7



Pay 1 Experience to draw 4 cards.

SPECIES: Anubis

Graduate: 5xp → 5pts

158

SUU 1



+1 Experience.

SPECIES: Slime

Graduate: 2xp → 2pts

157

BELLE 4



Pay an opponent 2 Experience to steal a random card from their hand into yours.

SPECIES: Living Doll

Graduate: 3xp → 3pts

156

MIIA 8



+4 Experience.

SPECIES: Lamia

Graduate: 3xp → 3pts

155

KOMACHI 4



Copy the Effect of a Monstergirl you played this turn.

SPECIES: Jorogumo

Graduate: 2xp → 2pts

154

SEIN 4



Each player must give you 1 card from their hand or discard pile. Put the gained cards into your discard pile.

SPECIES: Siren

Graduate: 2xp → 2pts

153

SUZIE 5



+2 Actions, +2 Experience.

SPECIES: Werecat

Graduate: 2xp → 2pts

152

KALOLO 5



Discard the top card of each player's deck. Each player that discarded a Monstergirl replaces their Waifu with that card.

SPECIES: Jackalope

Graduate: 2xp → 2pts

151

RAGHNERA 6



+2 Trust.
If your Waifu is Cute, draw 2 cards.

SPECIES: Arachne

Graduate: 2xp → 2pts

150

KASUKA 7



Draw 2 cards.
Each opponent must discard 1 card.

SPECIES: Will-o'-Wisp

Graduate: 3xp → 3pts

149

PIRATI 7



+5 Trust.
You draw 1 fewer card during your next Draw Phase.

SPECIES: Bat

End of Game: 2pts

148

FROZE 6



Discard up to 2 non-Trust cards from your hand.
+3 Trust for each card discarded.

SPECIES: Fenrir

Graduate: 3xp → 3pts

147

CENTOREA 5



Draw 3 additional cards during your next Draw Phase.

SPECIES: Centaur

Graduate: 3xp → 3pts

146

LETHE 7



+2 Experience.
Draw 3 cards.

SPECIES: Greater Devil

Graduate: 4xp → 4pts

145

RACHNERA 8



+2 Trust.
Draw 2 cards.

SPECIES: Arachne

End of Game: 2pts

144

PAPI 8



+4 Trust.

SPECIES: Harpy

End of Game: 2pts

143

UNYI 5



Gain the bottom card of the main deck to your discard pile.
If its cost is 6 or greater, retire Unyi.

SPECIES: Brownie

End of Game: 1pt

142

KUU 5



+1 Action.
If this is the first card you played this turn, each player must discard their hand and draw 5 cards.

SPECIES: Cu Sith

Graduate: 3xp → 3pts

141

LIZA 5



+2 Trust.
If your Waifu is Cool, +2 additional Trust.

SPECIES: Lizardman

Graduate: 3xp → 3pts

140

LUCINE 4



Draw 3 cards, then discard 2 cards.

SPECIES: Melusine

Graduate: 2xp → 2pts

139

MEROUNE 6



Draw 2 cards and reveal them.
+1 Trust for each Cool Monstergirl revealed.

SPECIES: Mermaid

Graduate: 3xp → 3pts

138

SHIANA 5



+2 Trust.
If your Waifu is Cute, +2 additional Trust.

SPECIES: Medusa

Graduate: 2xp → 2pts

137

DOPPEL 7



Pay 1 Experience to choose one:
+3 Actions,
+3 Trust,
Draw 3 cards.

SPECIES: Shapeshifter

Graduate: 5xp → 5pts

136

EMETH 6



Draw 3 cards.

SPECIES: Clay Golem

Graduate: 3xp → 3pts

135

MIIA 9



Pay 1 Experience for:
+2 Actions, Draw 3 cards.

SPECIES: Lamia

Graduate: 6xp → 6pts

134

TIONISHIA 8



Draw 4 cards.

SPECIES: Ogre

Graduate: 4xp → 4pts

133

DINA 4



+2 Actions,
Draw 1 card.

SPECIES: Undine

Graduate: 2xp → 2pts

132

RACHNERA 7



+1 Action,
Draw 3 cards.

SPECIES: Arachne

Graduate: 4xp → 4pts

131

MITI 6



This turn, graduating Monstergirls costs 1 less (to a minimum of 1), and you may graduate an extra girl.

SPECIES: Yeti

Graduate: 4xp → 4pts

130

PAPI 6



+2 Trust.
If your Waifu is Devilish, draw 2 cards.

SPECIES: Harpy

Graduate: 4xp → 4pts

129

FAL **6**

Draw 2 cards and reveal them.
+1 Trust for each 'Devilish' Monstergirl revealed.

SPECIES: Gryphon

Graduate: 4xp → 4pts

128

CENTOREA **3**

+2 Actions.

SPECIES: Centaur

Graduate: 3xp → 3pts

127

TATAKE **3**

+1 Action.
Draw a Pure Monstergirl from your discard pile.

SPECIES: Bake-danuki

Graduate: 2xp → 2pts

126

ZOMBINA **4**

+1 Experience, +1 Trust.
Draw 1 Card.

SPECIES: Zombie

Graduate: 1xp → 1pt

125

RUI **6**

+2 Trust.
This turn, Trust cards cost 1 less (to a minimum of 1).

SPECIES: Tropical Mermaid

Graduate: 2xp → 2pts

124

SUU **9**

+5 Experience.

SPECIES: Slime

Graduate: 4xp → 4pts

123

CHOCOLA **4**

+2 Actions.
Draw 1 Card.

SPECIES: Easter Bunny

Graduate: 2xp → 2pts

122

MANAKO **2**

+2 Trust.

SPECIES: Monoeye

Graduate: 2xp → 2pts

121

RACHNERA 3

Draw 2 cards.

SPECIES: Arachne

Graduate: 2xp → 2pts

120

HORO 6

+2 Trust.
If your Waifu is Passionate, draw 2 cards.

SPECIES: Dragon

End of Game: 1pt

119

KEROS 1

Draw 1 card, then discard 1 card.

SPECIES: Unicorn

Graduate: 2xp → 2pts

118

SHAIA 7

Discard your hand and draw 5 cards.

SPECIES: Heavyweight Centaur

Graduate: 4xp → 4pts

117

MEROUNE 5

+2 Trust.
This turn, Cool Monstergirls cost 1 less (to a minimum of 1).

SPECIES: Mermaid

Graduate: 3xp → 3pts

116

MIIA 6

+2 Trust.
If your Waifu is Cool, draw 2 cards.

SPECIES: Lamia

Graduate: 3xp → 3pts

115

CENTOREA 8

+3 Trust.
You may retire 1 card in your discard pile.

SPECIES: Centaur

Graduate: 5xp → 5pts

114

PAPI 5

+3 Experience.

SPECIES: Harpy

Graduate: 4xp → 4pts

113

GINA **5**



Steal 1 Experience from each opponent.

SPECIES: Melusine

Graduate: 4xp → 4pts

112

NIA **6**



If your Waifu is Passionate, draw 4 cards. Otherwise, retire Nia and each opponent must discard their Waifu.

SPECIES: Banshee

Graduate: 3xp → 3pts

111

SUU **7**



+3 Actions.

SPECIES: Slime

Graduate: 4xp → 4pts

110

RACHNERA **9**



+4 Trust. Put the first card you buy this turn on top of your deck.

SPECIES: Arachne

Graduate: 5xp → 5pts

109

HARU **7**



Draw 3 cards, then discard 2 cards, then retire 2 cards in your discard pile.

SPECIES: Raptor Harry

Graduate: 4xp → 4pts

108

SHARON **6**



Draw 3 cards.

SPECIES: Pan Faun

Graduate: 4xp → 4pts

107

MIIA **7**



+1 Action, +2 Experience, +2 Trust.

SPECIES: Lamia

Graduate: 3xp → 3pts

106

MEROUNE **3**



+1 Action. Draw a Cute Monstergirl from your discard pile.

SPECIES: Mermaid

Graduate: 1xp → 1pt

105

BISQUE 5



+2 Trust.
This turn, Cute Monstergirls cost 1 less (to a minimum of 1).

SPECIES: Living Doll

Graduate: 2xp → 2pts

104

NEMES 6



Draw 2 cards and reveal them.
+1 Trust for each Passionate Monstergirl revealed.

SPECIES: Sphinx

End of Game: 1pt

103

SUU 2



+1 Experience, +1 Trust.

SPECIES: Slime

Graduate: 1xp → 1pt

102

KAGACHI 6



Gain a Heroism card to your discard pile.

SPECIES: Yamata no Orochi

End of Game: 1pt

101

PAPI 3



+2 Actions.

SPECIES: Harpy

Graduate: 2xp → 2pts

100

CENTOREA 9



+5 Trust.

SPECIES: Centaur

End of Game: 3pts

099

MEDIA 5



+1 Action.
Draw 2 cards.

SPECIES: Medusa

Graduate: 3xp → 3pts

098

SUU 3



+1 Action.
Draw a Cool Monstergirl from your discard pile.

SPECIES: Slime

Graduate: 2xp → 2pts

097

ASIA **2**



+2 Trust.

SPECIES: Zombie

Graduate: 2xp → 2pts

096

MEROUNE **3**



Draw 2 cards.

SPECIES: Mermaid

Graduate: 2xp → 2pts

095

TIERRA **6**



**Draw 2 cards and reveal them.
+1 Trust for each Cute Monstergirl revealed.**

SPECIES: Gnome

Graduate: 2xp → 2pts

094

RACHNERA **3**



**+1 Action.
Draw a Devilish Monstergirl from your discard pile.**

SPECIES: Arachne

Graduate: 3xp → 3pts

093

MIIA **2**



**Pay 1 Experience for;
+1 Trust. Draw 2 cards.**

SPECIES: Lamia

Graduate: 2xp → 2pts

092

LEA **4**



Pay 1 Experience to draw 3 cards.

SPECIES: Land Animal Harpy

Graduate: 3xp → 3pts

091

RUDI **5**



+1 Experience, +2 Trust.

SPECIES: Bastet

Graduate: 3xp → 3pts

090

MEROUNE **7**



Draw 2 cards, then retire 1 card in your hand or discard pile.

SPECIES: Mermaid

Graduate: 4xp → 4pts

089

CENTOREA 6



+2 Trust.
If your Waifu is Pure, draw 2 cards.

SPECIES: Centaur

Graduate: 3xp → 3pts

088

SALA 4



+2 Actions.
Draw 1 card.

SPECIES: Salamander

Graduate: 2xp → 2pts

087

SITRI 3



Draw 2 cards.

SPECIES: Lesser Devil

Graduate: 3xp → 3pts

086

MIIA 3



+1 Trust.
Draw 1 card.

SPECIES: Lamia

Graduate: 1xp → 1pt

085

REM 3



+2 Actions.

SPECIES: Gremlin

Graduate: 1xp → 1pt

084

SHINOTCHA 5



+3 Trust.

SPECIES: Korobokkuru

Graduate: 2xp → 2pts

083

ACTIA 4



This turn, your Preparation cards give 2 more Trust.

SPECIES: Mothman

Graduate: 2xp → 2pts

082

PAPI 2



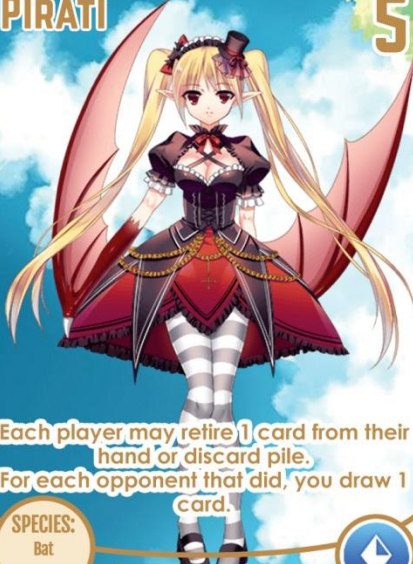
+1 Action, +1 Trust.

SPECIES: Harpy

Graduate: 2xp → 2pts

081

PIRATI 5



Each player may retire 1 card from their hand or discard pile. For each opponent that did, you draw 1 card.

SPECIES: Bat

Graduate: 3xp → 3pts

080

FAN LONG 6



If your Waifu is Cool: +4 Trust. Otherwise, retire Fan Long and each opponent must discard 1 of their graduated Monstergirls.

SPECIES: Huang Long

End of Game: 1pt

079

FERE 6



+2 Trust for each Passionate Monstergirl in your discard pile.

SPECIES: Wyvern

End of Game: 1pt

078

RUBERU 6



Draw 3 cards.

SPECIES: Cerberus

End of Game: 1pt

077

LYCA 7



+3 Experience, +2 Trust.

SPECIES: Werewolf

Graduate: 3xp → 3pts

076

ENA 5



+2 Trust. Put 1 card from your discard pile on top of your deck.

SPECIES: Melusine

Graduate: 3xp → 3pts

075

HALIFA 6




+2 Trust for each Cool Monstergirl in your discard pile.

SPECIES: Hel

Graduate: 3xp → 3pts

074

LATO 3



Each player gains a Helping Out card to their discard pile.

SPECIES: Dragonewt

Graduate: 2xp → 2pts

073

MITI 6

+2 Trust for each Pure Monstergirl in your discard pile.

SPECIES: Yeti

Graduate: 3xp → 3pts

072

SAKI 6

+2 Trust for each Devilish Monstergirl in your discard pile.

SPECIES: Elder Devil

Graduate: 4xp → 4pts

071

RACHNERA 4

+1 Experience, +2 Trust.

SPECIES: Arachne

Graduate: 2xp → 1pt

Starter

070

MEROUNE 4

+1 Experience, +2 Trust.

SPECIES: Mermaid

Graduate: 2xp → 1pt

Starter

069

QUESS 4

Discard the top card of each player's deck. Play the Effect of 1 of those cards.

SPECIES: Queen Slime

Graduate: 2xp → 2pts

068

SUU 4

+1 Experience, +2 Trust.

SPECIES: Slime

Graduate: 2xp → 1pt

Starter

067

CENTOREA 4

+1 Experience, +2 Trust.

SPECIES: Centaur

Graduate: 2xp → 1pt

Starter

066

PAPI 4

+1 Experience, +2 Trust.

SPECIES: Harpy

Graduate: 2xp → 1pt

Starter

065

MIIA 4

+1 Experience, +2 Trust.

SPECIES: Lamia

Graduate: 2xp → 1pt

Starter 064

RAN 7

+5 Trust.
Each opponent draws a card.

SPECIES: Jack-O-Lantern

End of Game: 2pts

063

DEATH 8

Retire up to 5 cards in your hand and/or discard pile.

SPECIES: Shinigami

Graduate: 4xp → 4pts

062

MIMI 8

+3 Actions OR +3 Experience.

SPECIES: Mimic

Graduate: 3xp → 3pts

061

YUKI 3

Draw 1 card.
Each player may retire 1 card from their hand.

SPECIES: Yukionna

Graduate: 2xp → 2pts

060

ARIEL 5

+2 Trust.
This turn, Passionate Monstergirls cost 1 less (to a minimum of 1).

SPECIES: Sylph

End of Game: 1pt

059

DINA 5

+2 Trust for each Monstergirl you play this turn (including this one).

SPECIES: Undine

Graduate: 3xp → 3pts

058

HORO 8

+1 Action, +2 Experience, +3 Trust.

SPECIES: Dragon

Graduate: 4xp → 4pts

057

ALURU 7

This turn, **Monstergirls** cost 2 less (to a minimum of 1).

SPECIES: Alraune

Graduate: 4xp → 4pts

056

LETHE 4

This turn, **Trust cards** give 1 more Trust.

SPECIES: Greater Devil

Graduate: 2xp → 2pts

055

FLARE 5

Discard the top 2 cards of your deck. +3 Trust for each **Trust card** discarded.

SPECIES: Papillon

End of Game: 1pt

054

QUEEN 7

+1 Action, +3 Trust.
If you have a **Honey Bee** in play, +3 additional Trust.

SPECIES: Queen Bee

Graduate: 4xp → 4pts

053

KURA 5

+2 Trust.
This turn, **Devilish Monstergirls** cost 1 less (to a minimum of 1).

SPECIES: Kraken

Graduate: 4xp → 4pts

052

RUI 6

Draw 3 cards.

SPECIES: Tropical Mermaid

Graduate: 2xp → 2pts

051

JELLI 6

Reveal the top card of the main deck and play its Effect. You may buy that card this turn. If you don't, retire it.

SPECIES: Rare Slime

Graduate: 3xp → 3pts

050

FROZE 6

If your **Waifu** is **Pure**, +4 Trust. Otherwise, each player loses 2 Experience.

SPECIES: Fenrir

Graduate: 4xp → 4pts

049

MAI 5

+1 Action.
Draw 2 Cards.

SPECIES: Kamaitachi

Graduate: 2xp → 2pts

048

YOUKO 5

+1 Action.
Draw 2 Cards.

SPECIES: Kyuubi no Kitsune

Graduate: 4xp → 4pts

047

KEROS 5

+2 Trust.
This turn, Pure Monstergirls cost 1 less (to a minimum of 1).

SPECIES: Unicorn

Graduate: 3xp → 3pts

046

FI 6

+2 Trust for each Cute Monstergirl in your discard pile.

SPECIES: Phoenix

Graduate: 2xp → 2pts

045

IORMU 6

+4 Trust.
This turn, Trust cards give 1 less Trust (to a minimum of 0).

SPECIES: Jormungand

Graduate: 4xp → 4pts

044

MOKUNAI THE 11TH 8

+3 Trust.
This turn, get +1 Experience whenever you buy a Monstergirl.

SPECIES: Mummy

Graduate: 5xp → 5pts

043

REI 4

+1 Trust for each Cool Monstergirl you have in play.

SPECIES: Ghost

Graduate: 2xp → 2pts

042

KYOU 5

+1 Action, +1 Experience, +1 Trust.
Draw 1 Card.

SPECIES: Jiangshi

Graduate: 2xp → 2pts

041

MEMEKO 5



+3 Trust.

SPECIES: Manticore

End of Game: 1pt

040

CHIONE 4



Gain a Preparation card into your hand.

SPECIES: Gargoyle

Graduate: 2xp → 2pts

039

AI 5



+1 Action. Draw 2 cards.

SPECIES: Monocyte

Graduate: 3xp → 3pts

038

ROSTY 1



+1 Trust.

SPECIES: Jack Frost

Graduate: 2xp → 2pts

037

PEACE 3



+2 Actions.

SPECIES: Pixie

Graduate: 2xp → 2pts

036

GALA 6



Retire any number of cards in the Queue and replace them. Ignore and replace any House Expansions drawn.

SPECIES: Ghoul

Graduate: 3xp → 3pts

035

EM 5



+3 Trust.

SPECIES: Empusa

Graduate: 3xp → 3pts

034

TITO 4



+1 Trust for each Pure Monstergirl you have in play.

SPECIES: Serket

Graduate: 2xp → 2pts

033

HONEY 3



Draw 2 cards.

SPECIES: Honey Bee

Graduate: 1xp → 1pt

032

KURUWA 2



+2 Trust.

SPECIES: Jorogumo

Graduate: 2xp → 2pts

031

KYURE 6



If your Waifu is Cute, +4 Trust.
Otherwise, each player must retire 1 card from their hand.

SPECIES: Scylla

Graduate: 3xp → 3pts

030

TATAKE 4



+2 Actions.
Draw 1 card.

SPECIES: Bake-danuki

Graduate: 1xp → 1pt

029

MIRAJ 5



Discard the top 2 cards of an opponent's deck.
+3 Trust for each Trust card discarded.

SPECIES: Al-mi'raj

End of Game: 1pt

028

WERE 7



+2 Experience, +3 Trust.

SPECIES: Werecat

Graduate: 3xp → 3pts

027

SHIRE 4



+1 Trust for each Devilish Monstergirl you have in play.

SPECIES: Satyr

Graduate: 3xp → 3pts

026

TERIOS 5



+1 Action.
Draw 2 cards.

SPECIES: Minotaur

End of Game: 1pt

025

TSEN 4

+1 Experience, +2 Trust.

SPECIES: Lightweight Centaur

Graduate: 2xp → 1pt

Starter 024

HARU 4

+1 Experience, +2 Trust.

SPECIES: Raptor Harpy

Graduate: 2xp → 1pt

Starter 023

LIZA 4

+1 Experience, +1 Trust.
This turn, you may change your Waifu for free.

SPECIES: Lizardman

Graduate: 1xp → 1pt

022

HYDRA 5

+3 Trust.

SPECIES: Hydra

Graduate: 4xp → 4pts

021

BISQUE 2

+2 Trust.

SPECIES: Living Doll

Graduate: 1xp → 1pt

020

EMETH 5

+3 Trust.

SPECIES: Clay Golem

Graduate: 3xp → 3pts

019

NIA 2

+2 Trust.

SPECIES: Banshee

Graduate: 2xp → 2pts

018

FRAN 4

+2 Actions.
Draw 1 card.

SPECIES: Frankenstein's Monster

Graduate: 3xp → 3pts

017

KUUNE 3




+1 Action.
Draw a Passionate Monstergirl from your discard pile.

SPECIES: Cockatrice

Graduate: 2xp → 2pts

016

RUKA 5



+2 Trust.
If your Waifu is Devilish, +2 additional Trust.

SPECIES: Orc

Graduate: 4xp → 4pts

015

ROHE 4



+2 Trust.
Discard the bottom card of each player's deck.

SPECIES: Oni

Graduate: 2xp → 2pts

014

NANCY 1



+1 Trust.

SPECIES: Leanan síthe

Graduate: 2xp → 2pts

013

QUKURU 6



Draw 3 cards.

SPECIES: Quetzalcoatl

Graduate: 3xp → 3pts

012

MASHU 3



Draw 2 cards.

SPECIES: Matango

Graduate: 2xp → 2pts

011

SOPHIA 5



Each opponent loses 2 Experience.

SPECIES: Baphomet

Graduate: 4xp → 4pts

010

KALOLO 4



Each player shuffles their discard pile into their deck. Draw 2 Cards.

SPECIES: Jackalope

Graduate: 1xp → 1pt

009

TOLEPAS 4

+2 Experience, +1 Trust.

SPECIES: Catoblepas

Graduate: 3xp → 3pts

008

RUS 2

Retire up to 2 cards in your hand.

SPECIES: Orthrus

Graduate: 2xp → 2pts

007

KEHP 5

Draw 3 cards.
Each opponent draws 1 card.

SPECIES: Pan Faun

Graduate: 3xp → 3pts

006

KUU 4

+1 Trust for each Cute Monstergirl you have in play.

SPECIES: Cu Sith

Graduate: 1xp → 1pt

005

MISAKI 7

+4 Trust.
Discard 1 card.

SPECIES: Yatagarasu

End of Game: 2pts

004

BIMA 5

Draw 1 card.
Each player must give 1 card from their hand to the player on their left.

SPECIES: Garuda

End of Game: 1pt

003

ANURA 1

+1 Experience.

SPECIES: Bullywug

Graduate: 1xp → 1pt

002

SEA 3

+2 Actions.

SPECIES: Sea Serpent

Graduate: 2xp → 2pts

001

ELDA **4**

+2 Trust.
Each player must discard 1 card.

SPECIES:
Elder Devil

Graduate: 3xp → 3pts

185

CULTURE **2**

+1 Experience.

Experience

CULTURE **2**

+1 Experience.

Experience

CULTURE **2**

+1 Experience.

Experience

CULTURE **2**

+1 Experience.

Experience

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+1 Experience.

Experience

CULTURE **2**

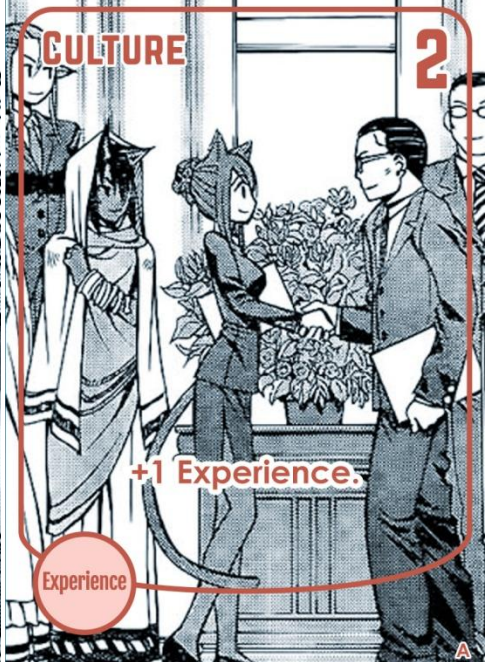
+1 Experience.

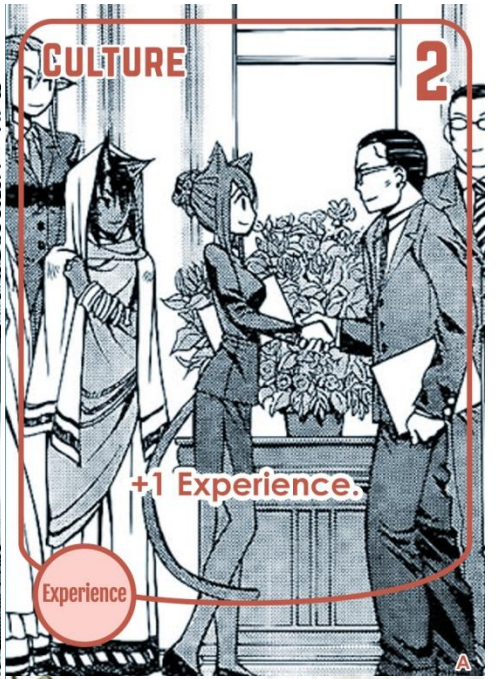
Experience

CULTURE **2**

+1 Experience.

Experience





























MY WAIFU



Play the Effect of your Waifu. During Cleanup, put this on the bottom of your deck. (This card can't be retired, given away, or stolen)

SPECIES:
?

HOUSE EXPANSION



All players get +1 Action each turn.
When there are more House Expansions than players, the game ends.

Remodel

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